

# AGGIE SUPER CIRCUIT

College Station/Bryan, TX



## April 18-21, 2024



4 AQHA Shows, 2 NSBA Shows  
1 AQHA World Show Qualifying  
AQHA, TQHA, NSBA Approved

**TX Bred Money!**  
**All Breed!**  
**Green Non Pro Classes!**

*Special Thank You*  
*Texas Racing Commission Horse Industry Escrow*  
**\$\$\$\$ Texas Bred Money**

# Pattern Book

### Western Riding

Round 1 – Green/L1/Novice – L1 Pattern 2  
All Others – Regular 2  
Round 2 – Green/L1/Novice – L1 Pattern 9  
All Others – Regular 9

### Reining

Round 1 – Pattern 11  
Round 2 – Pattern 7

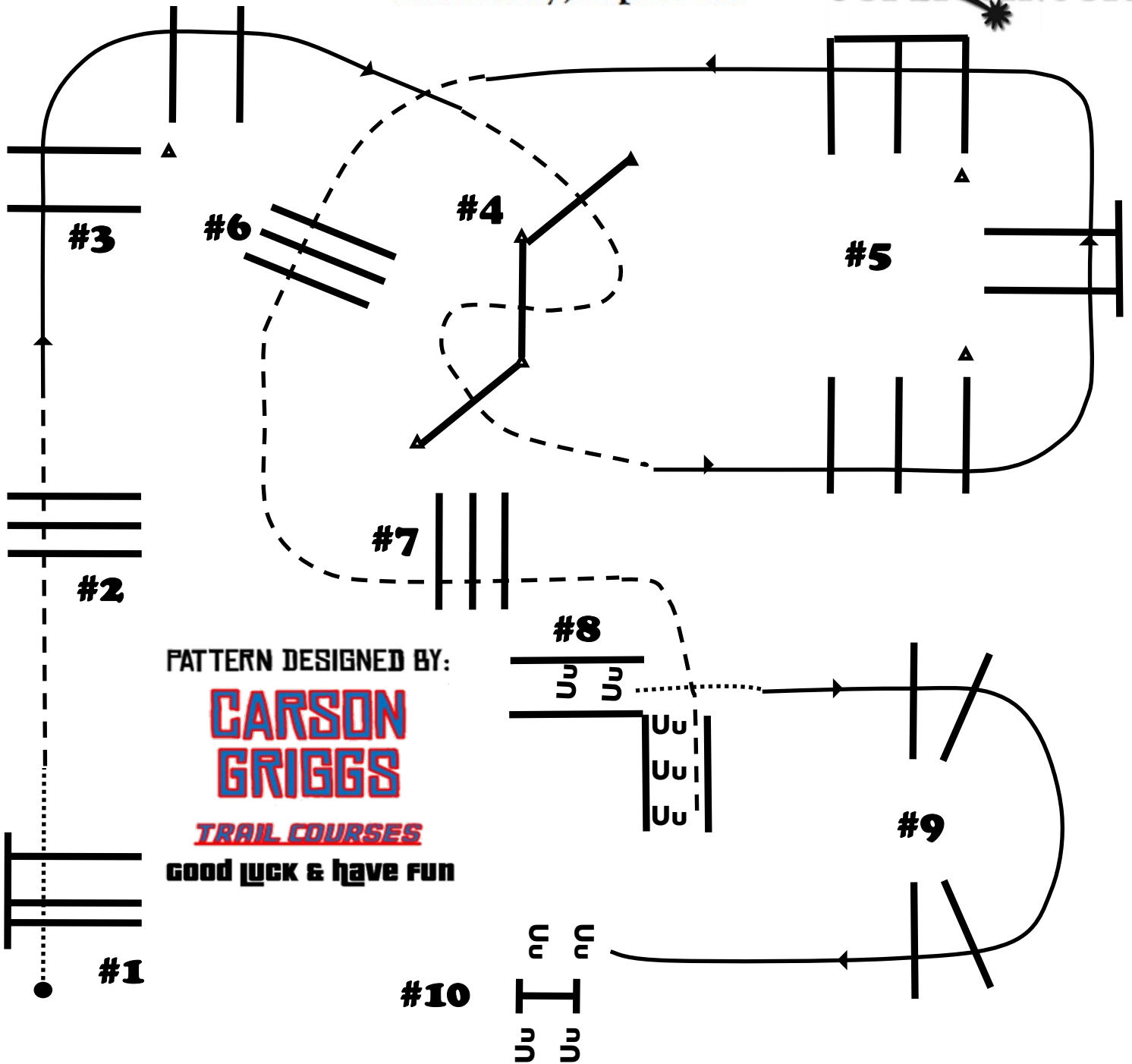
### Ranch Riding

Round 1 – Pattern 9  
Round 2 – Pattern 7

***REMINDER - Negative Coggins required for ALL horses entering the facility.  
Certificates will be COPIED in the show office.***

Enter everything & scratch as needed.

**GREEN/All Breed Non Pro – will show the Level 1 patterns**



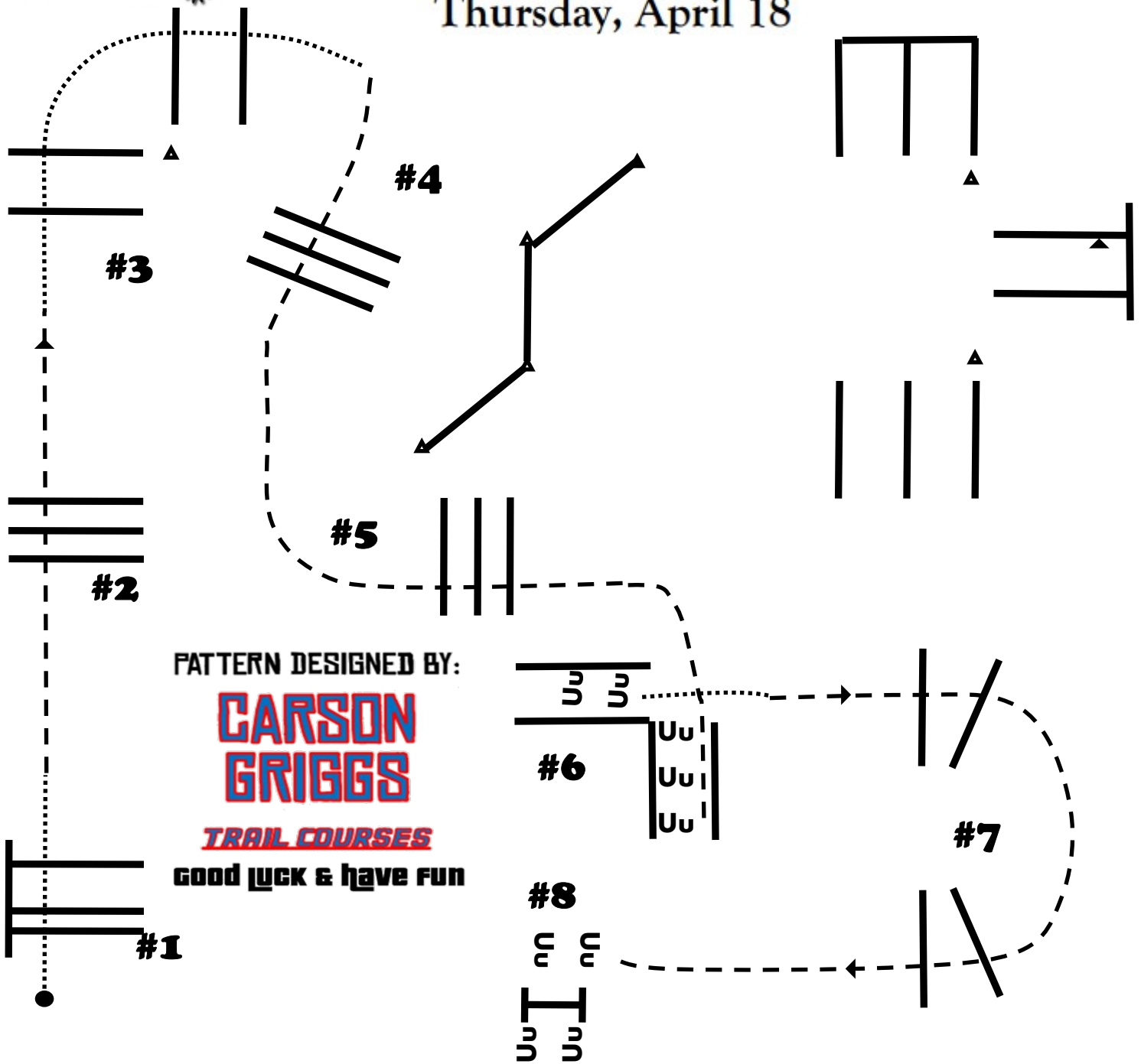
1. WALK OVER LOGS
2. JOG OVER NEXT SET OF POLES
3. RIGHT LEAD LOPE OBSTACLE #3
4. JOG SERPENTINE AS SHOWN
5. LEFT LEAD LOPE 3/4 WHEEL
6. BREAK TO JOG OVER POLES

7. CONTINUE AT A JOG OVER 3 LOGS
8. JOG INTO CHUTE, BACK "L:"
9. WALK OUT OF CHUTE, LOPE RIGHT LEAD OBSTACLE #9
10. LOPE TO GATE, OPEN LEFT HAND TO COMPLETE PATTERN

# AGGIE SUPER CIRCUIT

ALL WALK-JOG TRAIL CLASSES

Thursday, April 18



PATTERN DESIGNED BY:

**CARSON GRIGGS**

**TRAIL COURSES**

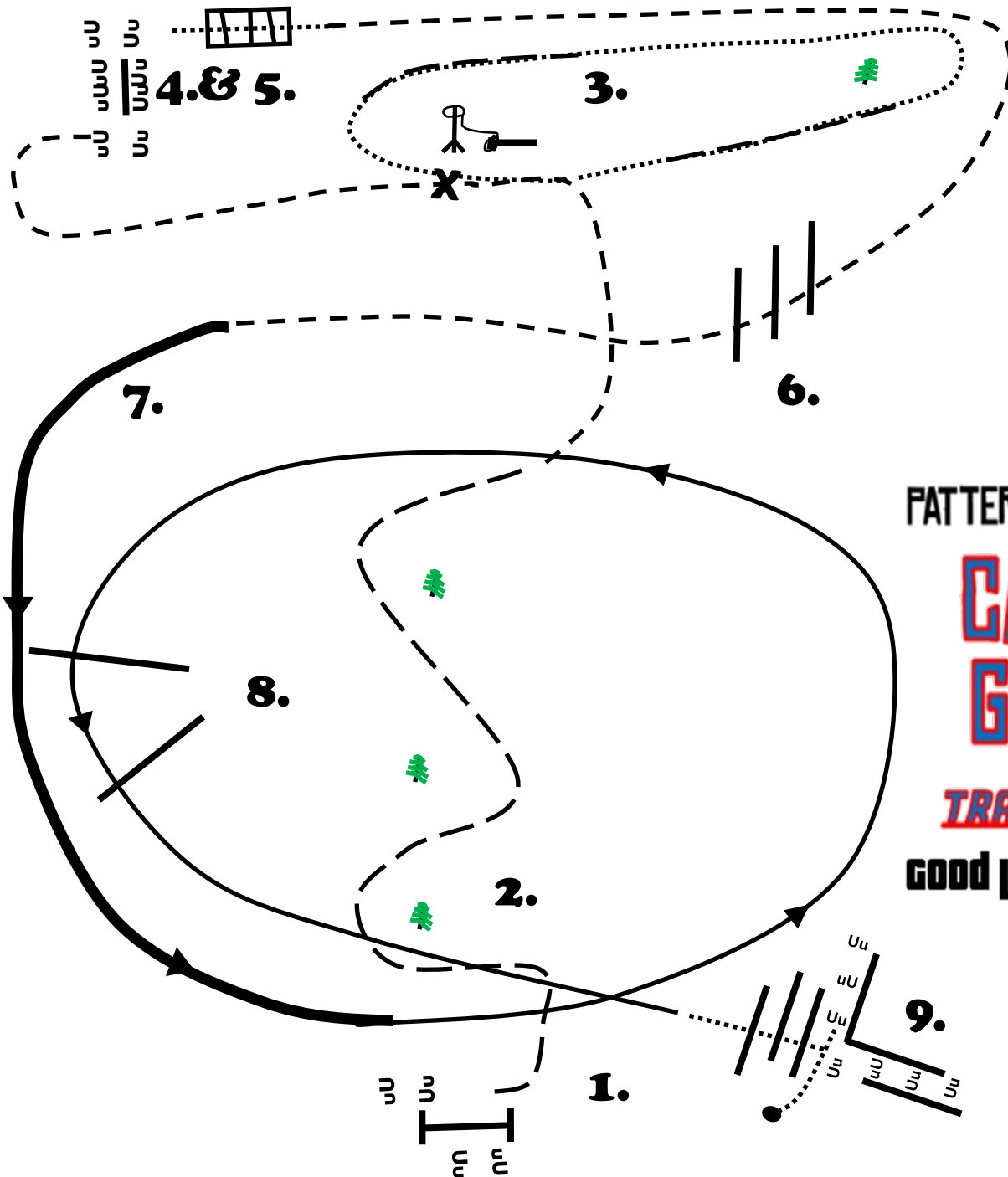
**good luck & have fun**

1. WALK OVER LOGS
2. JOG OVER NEXT SET OF POLES
3. WALK OVER OBSTACLE #3
4. JOG OVER POLES AS SHOWN
5. CONTINUE AT A JOG OVER 3 LOGS
6. JOG INTO CHUTE, BACK "L:" WALK OUT
7. JOG OVER POLES TO GATE,
8. OPEN LEFT HAND

# RANCH TRAIL



Thursday, April 18



PATTERN DESIGNED BY:

**CARSON  
GRIGGS**

**TRAIL COURSES**

**GOOD LUCK & HAVE FUN**

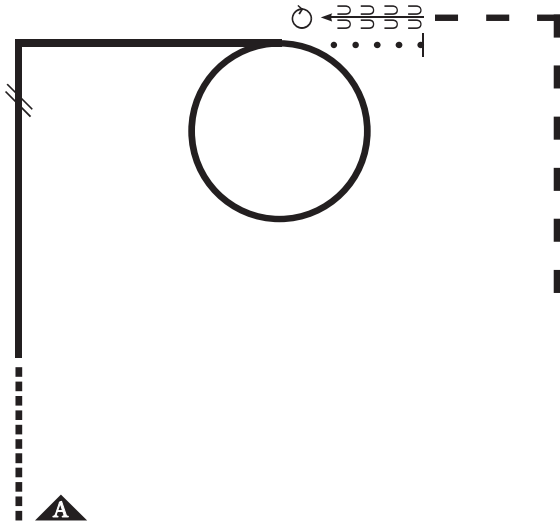
- 1. OPEN GATE RIGHT HAND**
- 2. EXTENDED JOG THRU THE TREES**
- 3. JOG TO THE POST, DRAG LOG AS SHOWN ( YOUTH #3) JOG TO SIDEPASS**
- 4. SIDEPASS TO THE LEFT OVER LOG**
- 5. WALK OVER BRIDGE**
- 6. JOG OVER OBSTACLE #6**
- 7. EXTENDED LL LOPE,**
- 8. NEXT, COLLECT LEFT LEAD LOPE & CONTINUE OVER 2 LOGS**
- 9. STOP OR BREAK TO THE WALK INTO CHUTE THEN BACK THE "L". WALK OUT TO FINISH PATTERN**



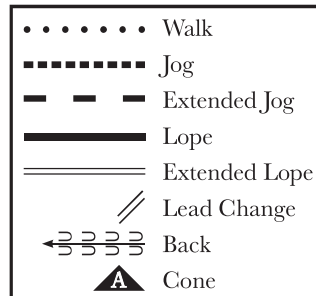


# HORSEMANSHIP

(L1 Amateur, L1 Youth)  
Round 1

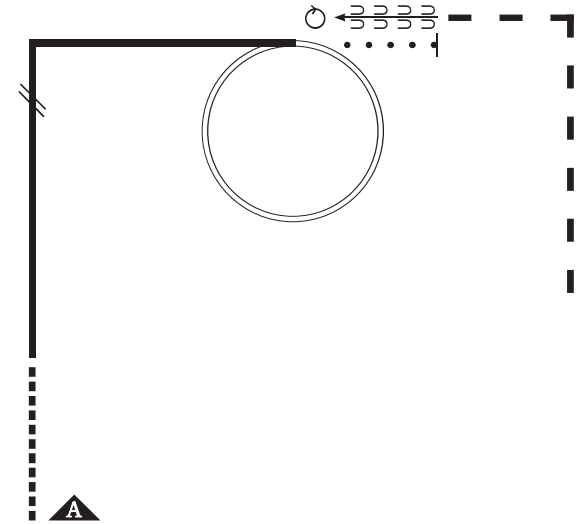


1. Jog.
2. Lope left lead.
3. Change leads.
4. Lope right lead square corner.
5. Lope right lead circle.
6. Break to walk.
7. Stop. Back 4 steps.
8. Perform a 360° turn right.
9. Extended jog square corner to exit.

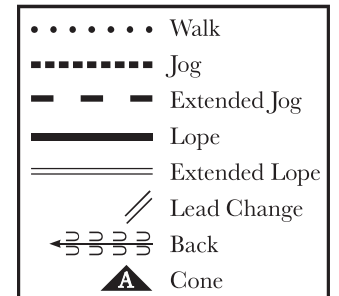


# HORSEMANSHIP

(Youth 13&U, Youth 14-18, Amateur, Select)  
Round 1



1. Jog.
2. Lope left lead.
3. Change leads.
4. Lope right lead square corner.
5. Extended lope right lead circle.
6. Break to walk.
7. Stop. Back 4 steps.
8. Perform a 360° turn right.
9. Extended jog square corner to exit.



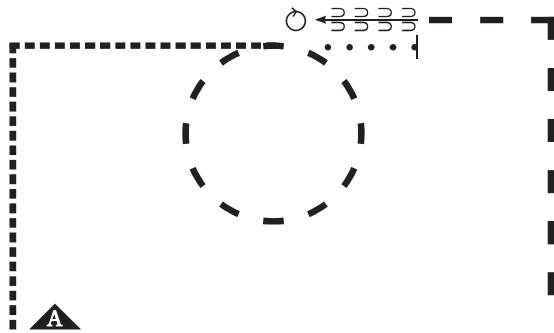




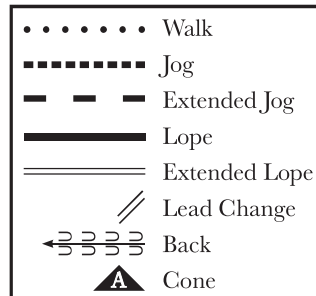
# HORSEMANSHIP

(All Walk-Trot, Small Fry)

Round 1



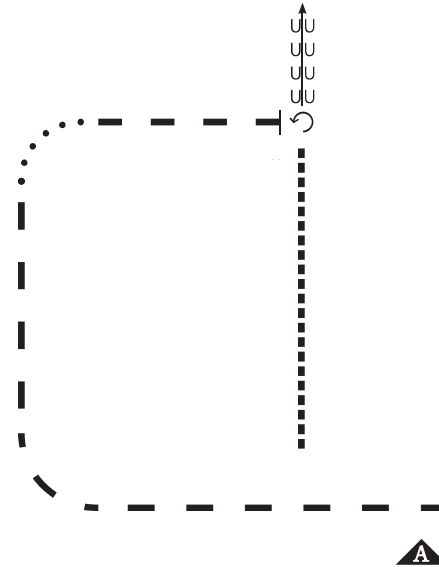
1. Jog square corner.
2. Extended jog circle.
3. Break to walk.
4. Stop. Back 4 steps.
5. Perform a 360° turn right.
6. Extended jog square corner to exit.



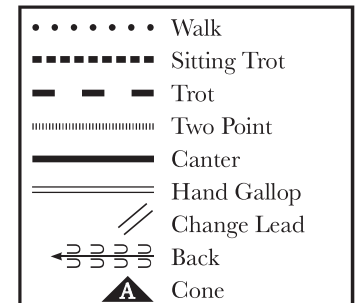
# EQUITATION

(All Walk-Trot, Small Fry)

Round 1



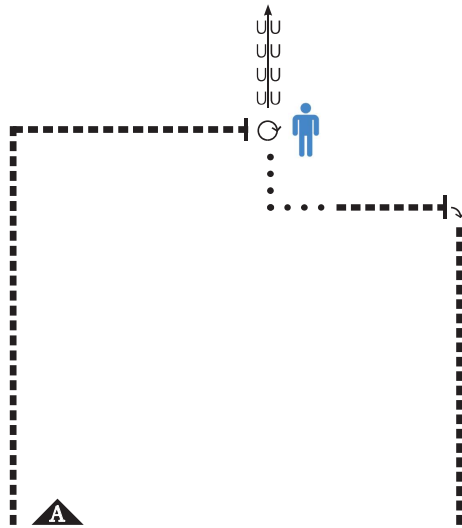
1. Posting trot left diagonal.
2. Walk.
3. Posting trot right diagonal.
4. Stop. Perform a 270° turn left on forehand.
5. Back one horse length.
6. Exit at sitting trot.



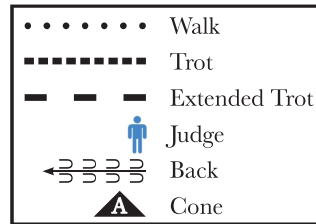


# SHOWMANSHIP

(L1 Amateur, L1 Youth)

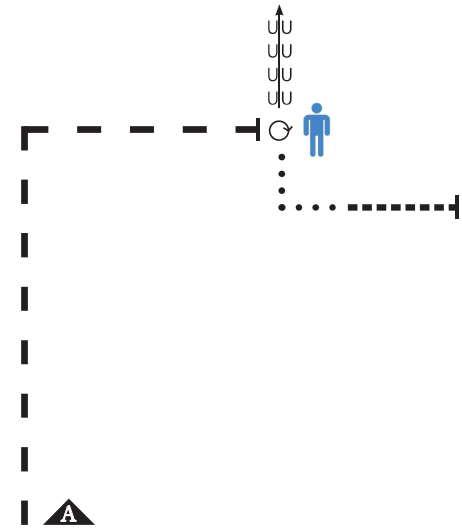


1. Trot square corner to judge.
2. Stop and set up.
3. Inspection.
4. When dismissed perform a 450° turn.
5. Back 4 steps.
6. Walk square corner.
7. Trot.
8. Stop. Perform a 90° turn.
9. Trot to exit.

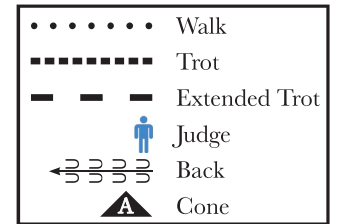


# SHOWMANSHIP

(Youth 13&U, Youth 14-18, Amateur, Select)



1. Extended trot square corner to judge.
2. Stop and set up.
3. Inspection.
4. When dismissed perform a 450° turn.
5. Back 4 steps.
6. Walk square corner.
7. Trot.
8. Stop. Perform a 90° turn.
9. Trot to exit.



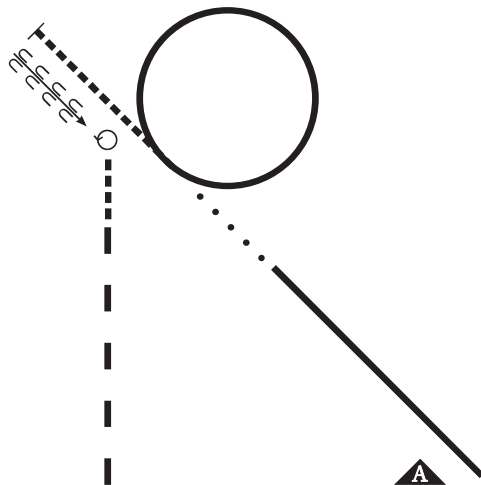




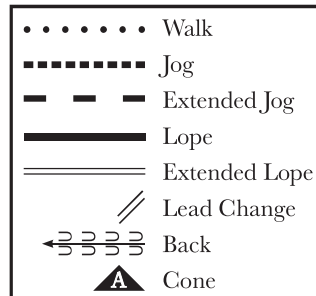
# HORSEMANSHIP

(L1 Amateur, L1 Youth)

Round 2



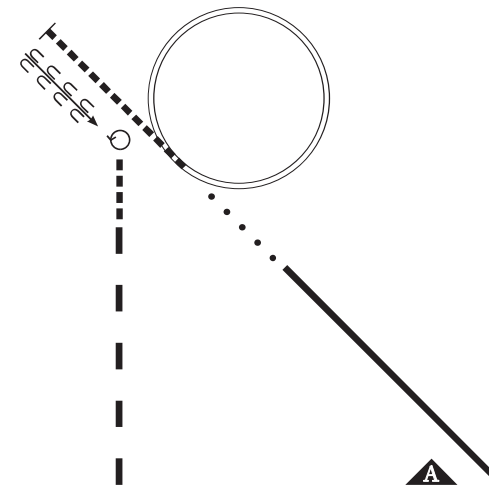
1. Lope left lead.
2. Break to walk.
3. Lope right lead circle.
4. Jog.
5. Stop and back one horse length.
6. Perform an approximate 495° turn left.
7. Jog.
8. Extended jog to exit.



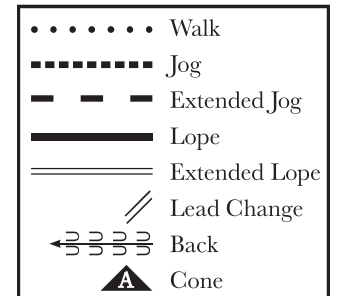
# HORSEMANSHIP

(Youth 13&U, Youth 14-18, Amateur, Select)

Round 2



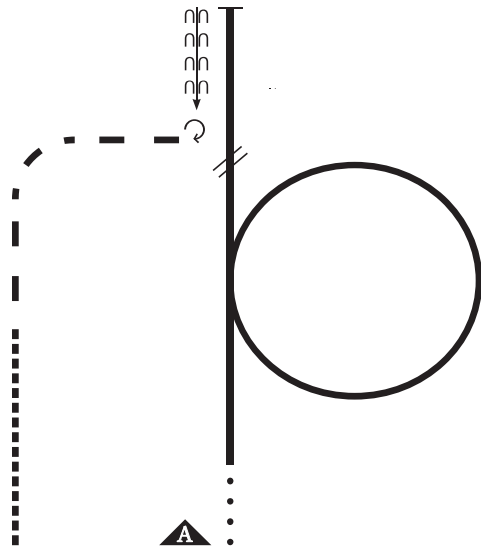
1. Lope left lead.
2. Break to walk.
3. Extended lope right lead circle.
4. Jog.
5. Stop and back one horse length.
6. Perform an approximate 495° turn left.
7. Jog.
8. Extended jog to exit.



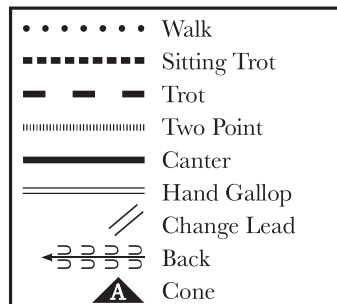


# EQUITATION

(L1 Amateur, L1 Youth)  
Round 2

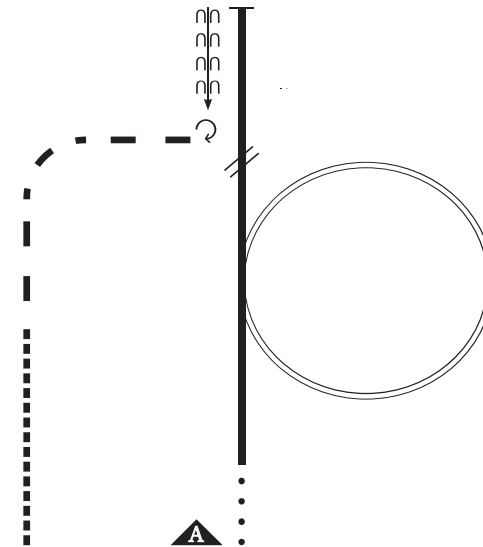


1. Walk four steps.
2. Canter right lead.
3. Canter right lead circle.
4. Change leads.
5. Canter left lead.
6. Stop and back.
7. Perform a 270° turn right on forehand.
8. Posting trot right diagonal.
9. Exit at sitting trot.

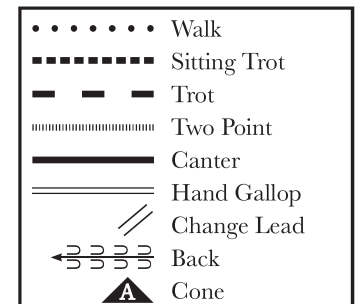


# EQUITATION

(Youth 13&U, Youth 14-18, Amateur, Select)  
Round 2

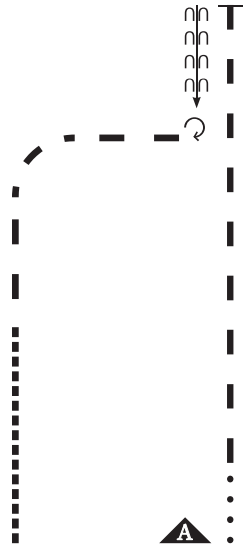


1. Walk four steps.
2. Canter right lead.
3. Hand gallop right lead circle.
4. Change leads.
5. Canter left lead.
6. Stop and back.
7. Perform a 270° turn right on forehand.
8. Posting trot right diagonal.
9. Exit at sitting trot.

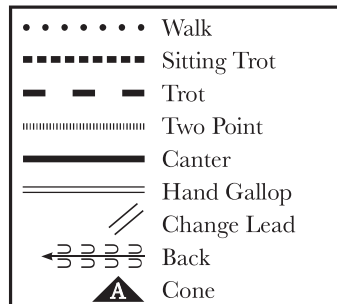


# AGGIE SUPER CIRCUIT

## EQUITATION (All Walk-Trot, Small Fry) Round 2

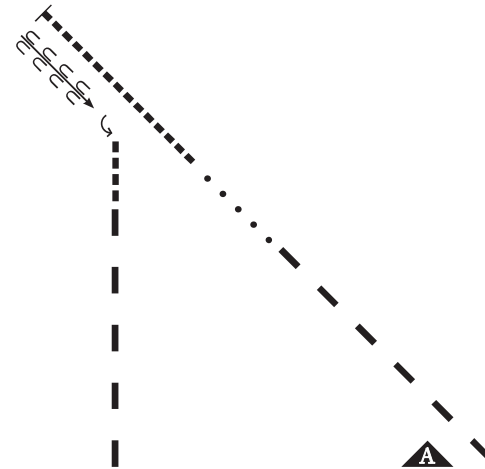


1. Walk four steps.
2. Posting trot left diagonal.
3. Stop and back.
4. Perform a 270° turn right on forehand.
5. Posting trot right diagonal.
6. Exit at sitting trot.

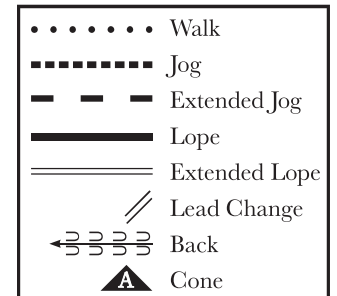


# AGGIE SUPER CIRCUIT

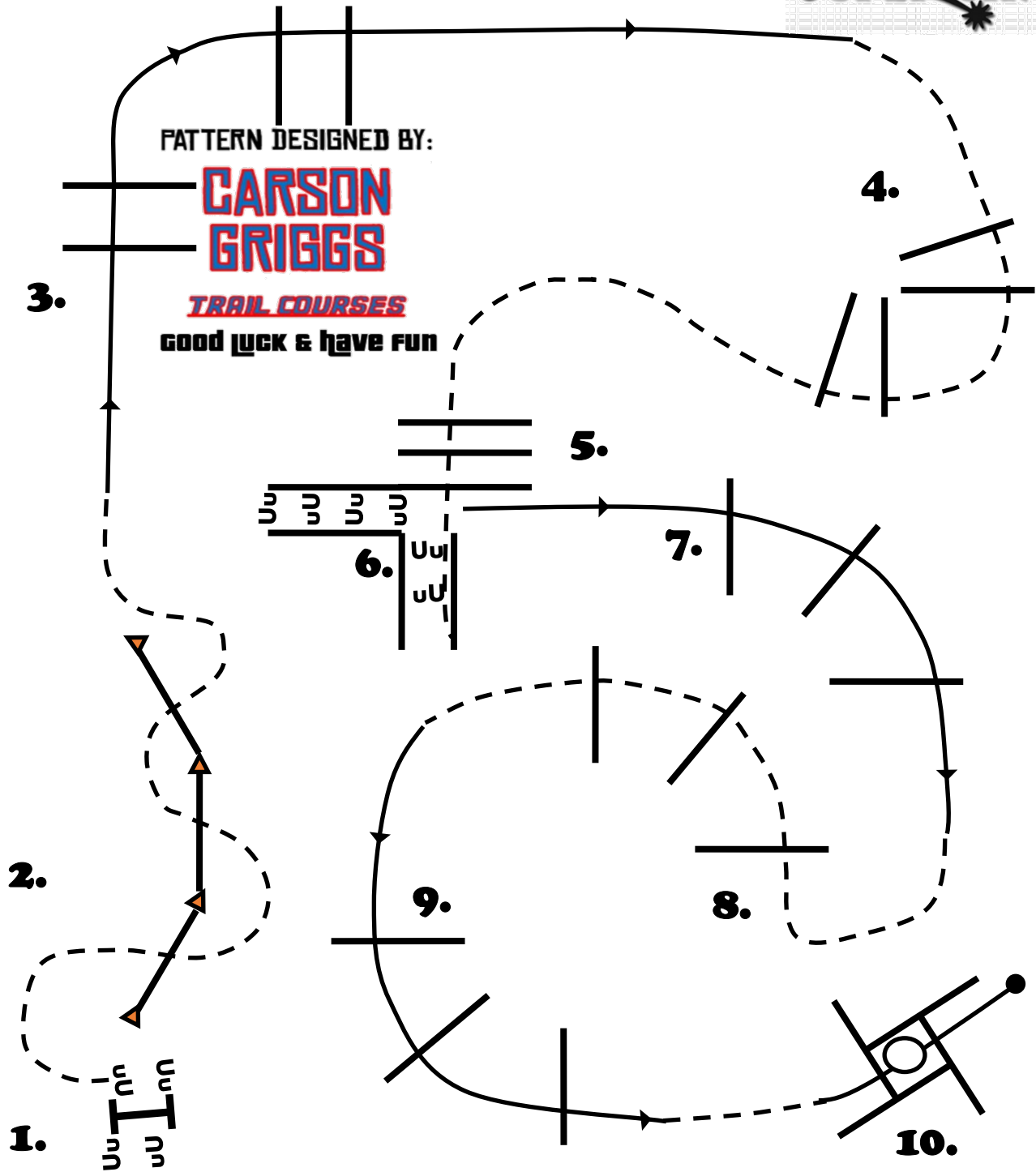
## HORSEMANSHIP (All Walk-Trot, Small Fry) Round 2



1. Extended jog.
2. Break to walk.
3. Jog.
4. Stop and back one horse length.
5. Perform an approximate 135° turn left.
6. Jog.
7. Extended jog to exit.







PATTERN DESIGNED BY:

**CARSON  
GRIGGS**

**TRAIL COURSES**

GOOD LUCK & HAVE FUN

1. OPEN LEFT HAND GATE

2. JOG OVER SERPENTINE

3. RIGHT LEAD LOPE OVER POLES

4. JOG OVER FAN

5. JOG OVER LOGS AND INTO CHUTE

6. BACK "L" CHUTE

7. WALK OUT OF CHUTE, RIGHT LEAD LOPE OVER BIG FAN

8. JOG OVER NEXT BIG FAN

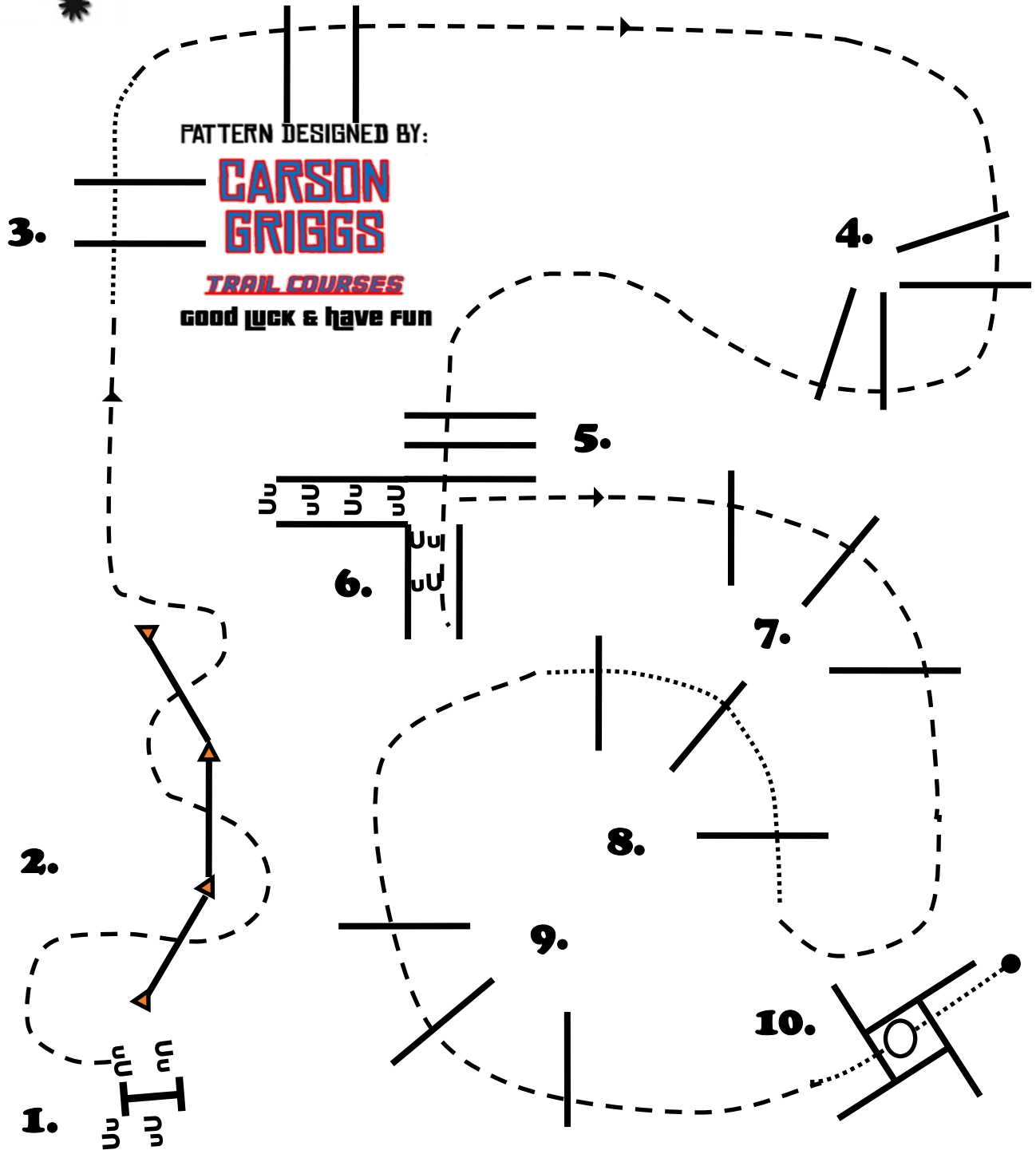
9. LEFT LEAD LOPE OBSTACLE #9

10. STOP OR BREAK TO WALK INTO BOX, 360 EITHER WAY, WALK OUT

# AGGIE SUPER CIRCUIT

ALL WALK-JOG TRAIL CLASSES

Saturday, April 15



1. OPEN LEFT HAND GATE

2. JOG OVER SERPENTINE

3. WALK OVER POLES, THEN JOG OVER POLES

4. JOG OVER FAN

5. JOG INTO CHUTE

6. BACK "L" CHUTE

7. JOG OUT OF CHUTE, OVER BIG FAN

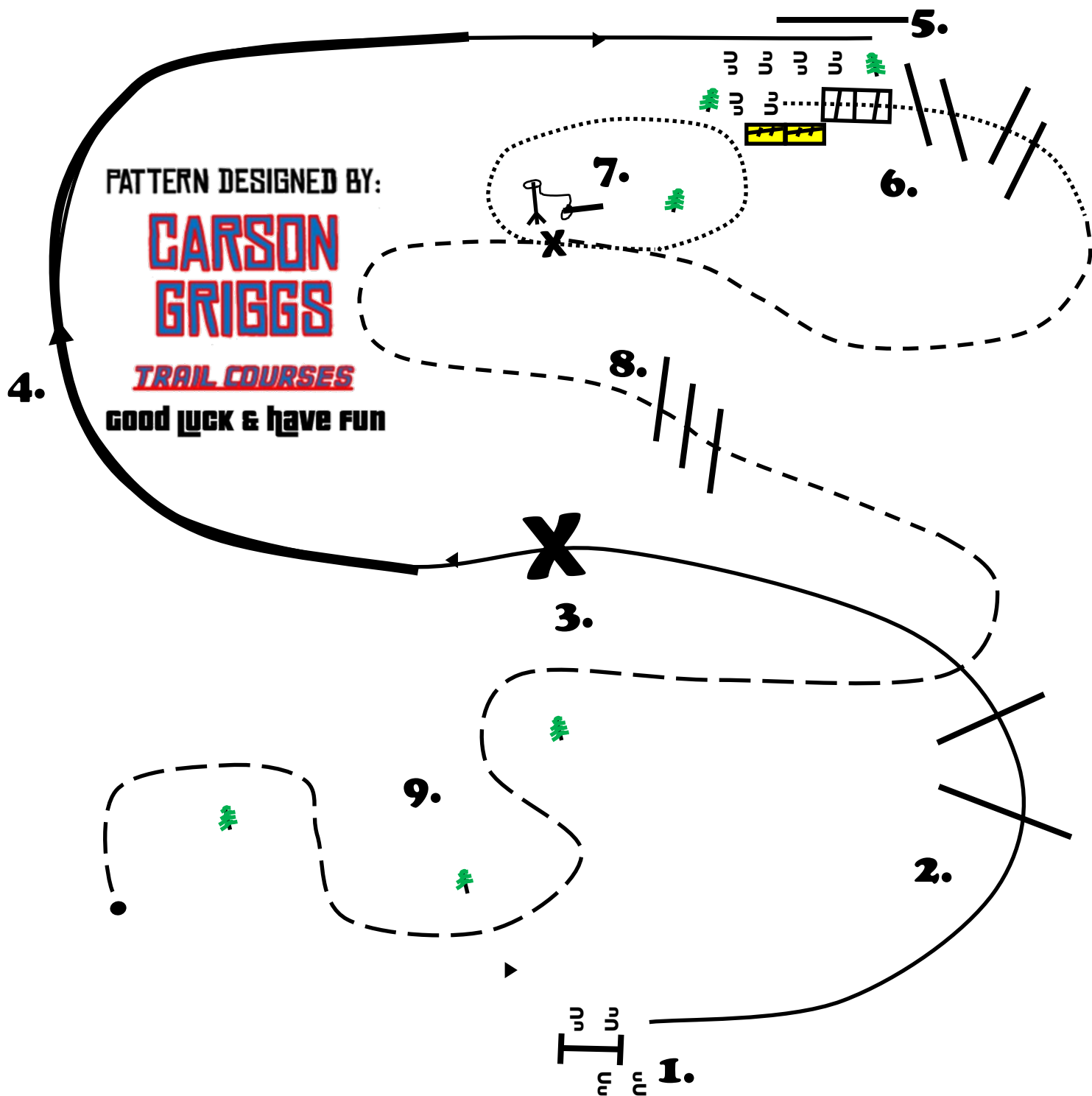
8. WALK OVER NEXT BIG FAN

9. JOG OBSTACLE #9

10. STOP OR BREAK TO WALK INTO BOX,  
360 EITHER WAY, WALK OUT

# RANCH TRAIL

Saturday, April 15



1. RIGHT HAND GATE TO ENTER
2. LEFT LEAD LOPE OVER LOGS
3. SIMPLE OR FLYING LEAD CHANGE
4. EXTENDED LOPE. THEN COLLECT TO LOPE, STOP BETWEEN LOG AND BRIDGE
5. BACK, SIDEPASS RIGHT TO HAY BALES
6. WALK OVER BRIDGE AND POLES
7. JOG TO POST, DRAG LOG IN CIRCLE WALK OR JOG (YOUTH JOG PAST #8)
8. JOG OVER LOGS
9. EXTENDED JOG THRU TREES TO FINISH YOUR PATTERN