

WESTERN RIDING - Blank

DATE: 4/23/2024

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
1	1056	PENALTY				3,DQ								0	DQ
		MANUV.	+1/2	0	0										
2	1259	PENALTY	1						1/2					1 1/2	77
		MANUV.	-1/2	+1	+1	+1	+1	+1	+1	+1	+1	+1			
3	1499	PENALTY												0	75
		MANUV.	+1	+1/2	+1	+1/2	0	+1/2	+1	0	+1/2	0			
4	1212	PENALTY												0	71 1/2
		MANUV.	-1/2	0	0	+1/2	0	+1/2	0	+1/2	+1/2	0			
5	1006	PENALTY												0	72
		MANUV.	+1/2	+1/2	0	0	0	+1/2	0	0	0	+1/2			
6	1459	PENALTY												0	76 1/2
		MANUV.	+1	0	+1/2	+1/2	+1	+1	+1	+1	+1/2	0			
7	1327	PENALTY	C											0	C
		MANUV.	+1/2	0	0	+1/2	0	+1/2	+1/2	+1/2	0	0			
8	1262	PENALTY					1	DQ						0	DQ
		MANUV.	0	0	0	0	-1								

Dowdy, Jamie

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
9	1433	PENALTY			1		1	DQ							0	DQ
		MANUV.	0	0	-1	0	-1									
10	1115	PENALTY													0	72
		MANUV.	0	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2				
11	1490	PENALTY						1/2, 1/2							1	70
		MANUV.	+1/2	+1/2	0	0	+1/2	+1/2	-1/2	0	-1/2	0				
12	1451	PENALTY	1												1	75 1/2
		MANUV.	0	+1/2	+1/2	0	+1/2	+1	+1	+1	+1	+1				
13	1362	PENALTY				1					1				2	67
		MANUV.	+1/2	0	0	-1	0	0	0	0	0	-1/2				
14	1112	PENALTY							1, 1, 1						3	71 1/2
		MANUV.	+1	+1	+1	+1/2	+1	+1/2	-1	+1	-1/2	0				
15	1129	PENALTY													0	DQ
		MANUV.	+1/2	+1	+1											
16	1161	PENALTY													0	71
		MANUV.	+1/2	0	+1/2	0	+1/2	0	0	0	-1/2	0				

Dowdy, Jamie
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Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
17	1336	PENALTY												0	74½
		MANUV.	+½	+½	+½	+½	+½	0	+½	+½	+½	+½			
18	1148	PENALTY						DQ						0	DQ
		MANUV.	+½	+½	+½	0									
19	1270	PENALTY												0	76
		MANUV.	+½	+½	+½	+1	+½	+1	+½	+½	+1	0			
20	1151	PENALTY						1						1	72
		MANUV.	+1	0	0	+1	+½	0	-1	+½	+1	0			
21	1114	PENALTY												0	71½
		MANUV.	+½	0	0	0	+½	+½	-½	+½	0	0			
22	1028	PENALTY	3											3	66½
		MANUV.	0	0	0	0	0	0	0	0	-½	0			
23	1008	PENALTY												0	69½
		MANUV.	+½	0	0	-½	0	0	0	0	-½	0			
24	1481	PENALTY			1, DQ									0	DQ
		MANUV.	+½	+½											

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Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
25	1338	PENALTY			1		1		1/2						2 1/2	70 1/2
		MANUV.	+1	+1/2	-1	+1	0	+1	0	-1/2	+1	0				
26	1045	PENALTY													0	70 1/2
		MANUV.	+1/2	0	0	0	0	0	0	0	0	0				
27	1275	PENALTY													0	76 1/2
		MANUV.	+1/2	0	+1	+1	+1/2	+1	+1/2	+1	+1	0				
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
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Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
1	1056	PENALTY					DQ								
		MANUV.	+1/2	+1/2	0										0
2	1259	PENALTY	1						1/2						
		MANUV.	-1/2	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0			1 1/2
3	1499	PENALTY													
		MANUV.	+1/2	+1/2	0	+1/2	-1/2	+1/2	+1/2	0	+1/2	0			0
4	1212	PENALTY													
		MANUV.	-1/2	0	-1/2	0	0	+1/2	0	+1/2	0	-1/2			0
5	1006	PENALTY													
		MANUV.	0	+1/2	0	-1/2	0	+1/2	0	0	+1/2	0			0
6	1459	PENALTY													
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	+1	+1/2	0			0
7	1327	PENALTY													
		MANUV.	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0			0
8	1262	PENALTY					1	DQ							
		MANUV.	0	0	0	-1/2	-1								0

Ross, Dean

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W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
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9	1433	PENALTY				1	DQ							0	DQ
		MANUV.	0	+1/2	-1/2	0	-1/2								
10	1115	PENALTY												0	73
		MANUV.	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0			
11	1490	PENALTY							1		1			2	69
		MANUV.	+1/2	+1/2	0	0	+1/2	+1	-1	0	-1/2	0			
12	1451	PENALTY	1/2											0 1/2	73
		MANUV.	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			
13	1362	PENALTY				1					1			2	64 1/2
		MANUV.	0	0	-1/2	-1	-1/2	0	0	0	-1	-1/2			
14	1112	PENALTY							1,1					2	69
		MANUV.	+1/2	+1/2	+1/2	+1	0	+1/2	-1	0	-1	0			
15	1129	PENALTY				DQ								0	DQ
		MANUV.	+1/2	+1/2	+1/2										
16	1161	PENALTY												0	71 1/2
		MANUV.	0	0	0	0	+1/2	+1/2	+1/2	+1/2	-1/2	0			

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		MANUV.	0	0	+½	0	+½	+½	0	+½	+½	0				
18	1148	PENALTY							DQ						0	DQ
		MANUV.	+½	+½	+½	-½										
19	1270	PENALTY													0	73½
		MANUV.	+½	+½	+½	+½	-½	+½	+½	+½	+½	0				
20	1151	PENALTY							1						1	70
		MANUV.	+½	+½	0	+½	+½	+½	-1	0	-½	0				
21	1114	PENALTY													0	72½
		MANUV.	+½	+½	+½	+½	+½	+½	-1	0	+½	0				
22	1028	PENALTY	3												3	64½
		MANUV.	-1	0	0	-½	0	0	0	-½	-½	0				
23	1008	PENALTY													0	71½
		MANUV.	+½	+½	+½	-½	+½	-½	+½	+½	-½	0				
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- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	
25	1338	PENALTY			1				1						
		MANUV.	0	0	-1	+1/2	-1/2	+1/2	-1	-1/2	0	0			
26	1045	PENALTY													
		MANUV.	0	0	0	0	+1/2	+1/2	0	-1/2	+1/2	0			
27	1275	PENALTY													
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Ross, Dean
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
1	1056	PENALTY				DQ								0	DQ
		MANUV.	+1/2	+1/2	+1/2										
2	1259	PENALTY	1											1	74
		MANUV.	-1/2	+1/2	+1/2	+1	+1/2	+1	0	+1/2	+1	+1/2			
3	1499	PENALTY												0	74
		MANUV.	+1/2	+1/2	+1	0	+1	-1/2	+1/2	+1	0	0			
4	1212	PENALTY												0	71
		MANUV.	-1/2	0	0	0	+1/2	0	0	+1/2	+1/2	0			
5	1006	PENALTY												0	72
		MANUV.	0	0	0	+1/2	+1/2	+1/2	0	+1/2	0	0			
6	1459	PENALTY												0	73 1/2
		MANUV.	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			
7	1327	PENALTY												0	72 1/2
		MANUV.	+1/2	0	0	0	0	+1/2	+1/2	+1/2	0	+1/2			
8	1262	PENALTY					1	DQ						0	DQ
		MANUV.	+1/2	0	0	0	-1								

Clark, Brett A

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12			
9	1433	PENALTY			1		1	DQ							0	DQ
		MANUV.	0	0	-1	0	-1									
10	1115	PENALTY													0	73
		MANUV.	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0				
11	1490	PENALTY							1/2		1				1 1/2	68 1/2
		MANUV.	+1/2	+1/2	+1/2	-1/2	+1/2	0	-1/2	0	-1	0				
12	1451	PENALTY	1/2												0 1/2	74
		MANUV.	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	+1	+1/2				
13	1362	PENALTY				1					1				2	67 1/2
		MANUV.	0	0	0	-1	+1/2	0	0	+1/2	0	-1/2				
14	1112	PENALTY							1,1						2	70
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1/2	-1	-1/2	-1/2	0				
15	1129	PENALTY				DQ									0	DQ
		MANUV.	+1/2	+1/2	+1/2											
16	1161	PENALTY													0	72 1/2
		MANUV.	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	-1/2	0				

Clark, Brett A

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
Maneuver															
17	1336	PENALTY												0	74½
		MANUV.	+½	0	+½	+½	+½	0	0	+1	+1	+½			
18	1148	PENALTY						DQ						0	DQ
		MANUV.	+½	0	0	0									
19	1270	PENALTY												0	76½
		MANUV.	+½	+½	+½	+1	+1	+½	+½	+½	+1	+½			
20	1151	PENALTY							1					1	70½
		MANUV.	+½	0	0	0	+½	0	-½	+½	+½	0			
21	1114	PENALTY												0	70½
		MANUV.	0	0	0	-½	+½	+½	-½	+½	0	0			
22	1028	PENALTY	3								1			4	63½
		MANUV.	-1	0	0	0	-½	0	0	0	-1	0			
23	1008	PENALTY												0	70½
		MANUV.	+½	0	+½	0	+½	-½	0	+½	-1	0			
24	1481	PENALTY			1	DQ								0	DQ
		MANUV.	+½	0	-½										

Clark, Brett A
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	
25	1338	PENALTY					1		1/2						
		MANUV.	+1/2	0	-1/2	+1	0	+1	0	-1/2	+1	+1/2			
26	1045	PENALTY												0	
		MANUV.	-1/2	-1/2	-1/2	0	-1/2	0	0	-1/2	0	0		67 1/2	
27	1275	PENALTY												0	
		MANUV.	+1/2	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		75	
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Clark, Brett A
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
1	1056	PENALTY												0	DQ
		MANUV.	0	0	-1/2										
2	1259	PENALTY	1											1	72 1/2
		MANUV.	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			
3	1499	PENALTY												0	73
		MANUV.	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0	+1/2	0			
4	1212	PENALTY	1											1	69
		MANUV.	-1/2	0	0	0	0	0	+1/2	0	0	0			
5	1006	PENALTY												0	72 1/2
		MANUV.	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2	0	0			
6	1459	PENALTY												0	73 1/2
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0			
7	1327	PENALTY												0	73 1/2
		MANUV.	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			
8	1262	PENALTY			1		1	DQ						0	DQ
		MANUV.	+1/2	0	0	-1/2	-1								

Hanscome, Derek P

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
9	1433	PENALTY			1		1	DQ							0	DQ
		MANUV.	+1/2	+1/2	-1	0	-1									
10	1115	PENALTY													0	72 1/2
		MANUV.	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2	+1/2				
11	1490	PENALTY								1,1	1				3	66 1/2
		MANUV.	0	+1/2	+1/2	0	-1/2	+1/2	0	-1/2	-1	0				
12	1451	PENALTY	1												1	71
		MANUV.	-1/2	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2	0				
13	1362	PENALTY				1					1,1				3	63
		MANUV.	0	-1/2	0	-1	-1/2	-1/2	0	0	-1	-1/2				
14	1112	PENALTY							1,1,1						3	67 1/2
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	0	-1	0	-1/2	0				
15	1129	PENALTY				DQ									0	DQ
		MANUV.	+1/2	+1/2	+1/2											
16	1161	PENALTY													0	71
		MANUV.	+1/2	0	0	-1/2	0	+1/2	+1/2	0	-1/2	+1/2				

Hanscome, Derek P

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
17	1336	PENALTY	1												1	70½
		MANUV.	-½	0	+½	0	0	+½	0	+½	+½	0				
18	1148	PENALTY							DQ						0	DQ
		MANUV.	+½	+½	0	-½										
19	1270	PENALTY													0	73
		MANUV.	+½	+½	0	+½	0	+½	+½	0	+½	0				
20	1151	PENALTY							1,1						2	67
		MANUV.	+½	0	0	0	0	0	-½	0	-½	-½				
21	1114	PENALTY													0	72
		MANUV.	+½	+½	0	0	+½	+½	-½	+½	0	0				
22	1028	PENALTY	3								1				4	64½
		MANUV.	0	0	0	0	-½	0	0	0	-1	0				
23	1008	PENALTY													0	71
		MANUV.	+½	0	+½	0	-½	0	+½	+½	-½	0				
24	1481	PENALTY			1	DQ									0	DQ
		MANUV.	0	0	-½											

Hanscome, Derek P

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
25	1338	PENALTY						1						1	71 1/2
		MANUV.	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	-1/2	+1/2	0			
26	1045	PENALTY												0	71 1/2
		MANUV.	+1/2	0	0	0	0	+1/2	0	0	+1/2	0			
27	1275	PENALTY												0	74
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Hanscome, Derek P
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: